

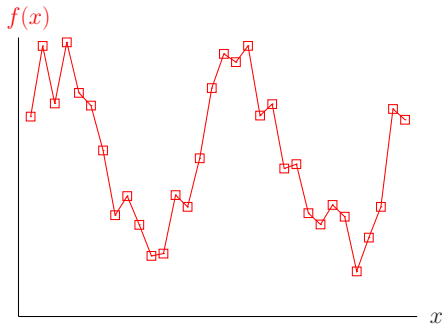
## 5. Noise Reduction using Moving average

Observed data including noise

$$f(x_i) = \tilde{f}(x_i) + n(x_i)$$

$$(i \in \{1, \dots, N_{all}\})$$

Ave. Method	Num. of Ave.
whole data	1
Ave. for $M$ groups	$M < N_{all}$
Moving Average	$N'_{all} \sim N_{all}$



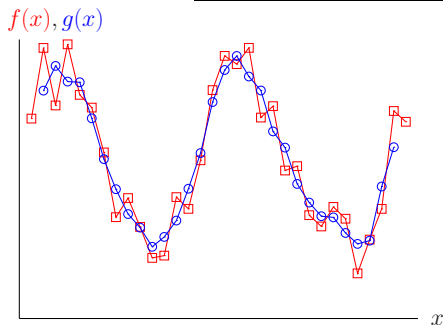
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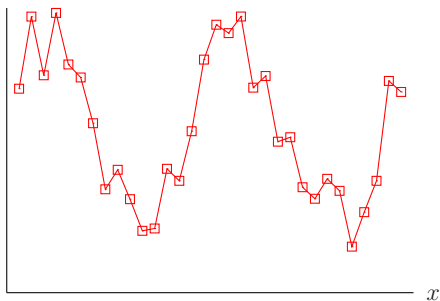
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<b>Moving Average</b>	$N'_{all} \sim N_{all}$



# 5.1 Moving Average

Averages are computed while replacing a part of samples.

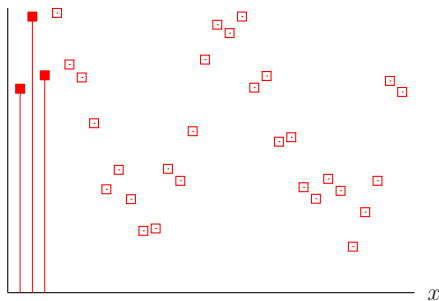
$f(x)$



# 5.1 Moving Average

Averages are computed while replacing a part of samples.

$f(x)$

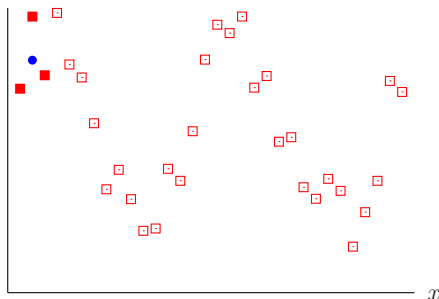


Moving average with 3 points

# 5.1 Moving Average

Averages are computed while replacing a part of samples.

$f(x)$ ,  $g(x)$



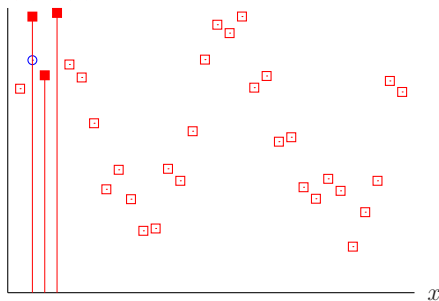
Moving average with 3 points

$$g_2 = (f_1 + f_2 + f_3)/3$$

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Averages are computed while replacing a part of samples.

$f(x), g(x)$



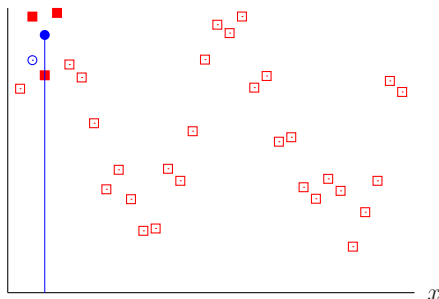
Moving average with 3 points

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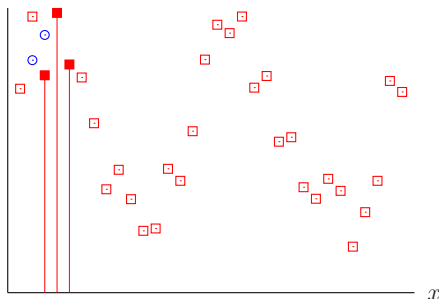
$$g_2 = (f_1 + f_2 + f_3)/3$$

$$g_3 = (f_2 + f_3 + f_4)/3$$

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Averages are computed while replacing a part of samples.

$f(x), g(x)$



Moving average with 3 points

$$g_2 = (f_1 + f_2 + f_3)/3$$

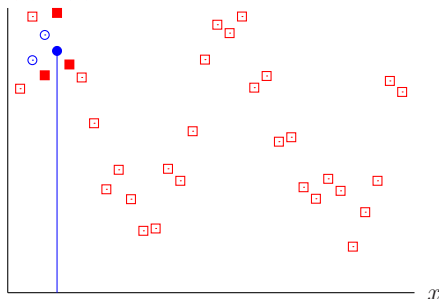
$$g_3 = (f_2 + f_3 + f_4)/3$$



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Averages are computed while replacing a part of samples.

$f(x)$ ,  $g(x)$



Moving average with 3 points

$$g_2 = (f_1 + f_2 + f_3)/3$$

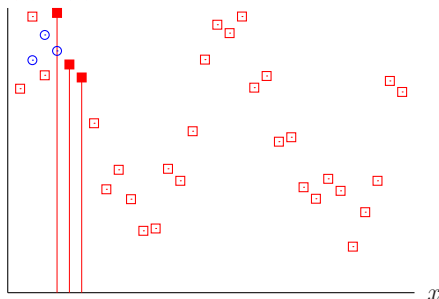
$$g_3 = (f_2 + f_3 + f_4)/3$$

$$g_4 = (f_3 + f_4 + f_5)/3$$

# 5.1 Moving Average

Averages are computed while replacing a part of samples.

$f(x), g(x)$



Moving average with 3 points

$$g_2 = (f_1 + f_2 + f_3)/3$$

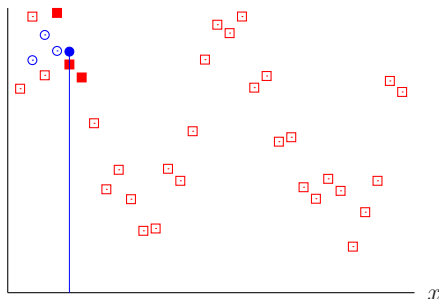
$$g_3 = (f_2 + f_3 + f_4)/3$$

$$g_4 = (f_3 + f_4 + f_5)/3$$

# 5.1 Moving Average

Averages are computed while replacing a part of samples.

$f(x)$ ,  $g(x)$



Moving average with 3 points

$$g_2 = (f_1 + f_2 + f_3)/3$$

$$g_3 = (f_2 + f_3 + f_4)/3$$

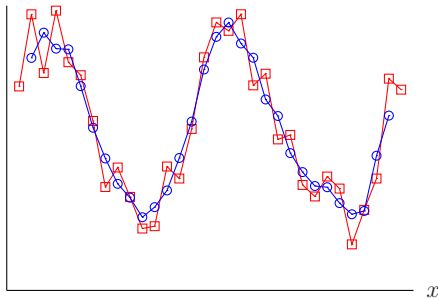
$$g_4 = (f_3 + f_4 + f_5)/3$$

$$g_5 = (f_4 + f_5 + f_6)/3$$

# 5.1 Moving Average

Averages are computed while replacing a part of samples.

$f(x), g(x)$



Moving average with 3 points

$$g_2 = (f_1 + f_2 + f_3)/3$$

$$g_3 = (f_2 + f_3 + f_4)/3$$

$$g_4 = (f_3 + f_4 + f_5)/3$$

$$g_5 = (f_4 + f_5 + f_6)/3$$

$\vdots$

$$g_i = (f_{i-1} + f_i + f_{i+1})/3$$

$$g_i = \sum_{m'} w_{m'} f_{i+m'} = \sum_m w_m f_{i-m}$$

## 5.2 Relation between Moving Average and Convolution

Moving Average  $\equiv$  Discrete Convolution Integral

$g(x)$ : averaged,  $f(x)$ : observed

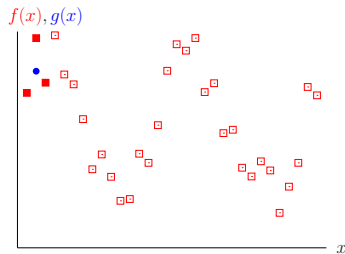
Continuous system:  $g(x) = \int_{-\infty}^{\infty} w(x') f(x - x') dx'$  (Convolution)

Discrete system:  $g_i = \sum_{m=-\infty}^{\infty} w_m f_{i-m} \Delta x$  ( $f_i \equiv f(x_i)$ )

If  $m$  is finite ( $N_m = 2N + 1$ ),

$$g_i = \sum_{m=-N}^N \hat{w}_m f_{i-m} \quad (\hat{w}_m = w_m \Delta x) \quad (1)$$

$$\int_{-\infty}^{\infty} w(x') dx' = 1 \quad (\text{Normalization}) \quad (2)$$



## 5.3 Simple Moving Average

Weight  $w(x')$  inside the window is constant

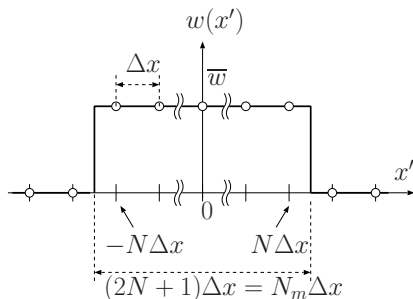
$$w(x') = \begin{cases} \text{const} = \bar{w} & \left( |x'| \leq \frac{N_m \Delta x}{2} \right) \\ 0 & \text{(elsewhere)} \end{cases}$$

From Eq.(2)

$$\int_{-\infty}^{\infty} w(x') dx' = N_m \Delta x \bar{w}$$

$$= N_m \hat{w} = 1$$

$$\hat{w}_m = \begin{cases} \frac{1}{N_m} & (|m| \leq N) \\ 0 & \text{(otherwise)} \end{cases}$$



# Comparison of Noise Reduction (original signal)

Before averaging  $f_i = \tilde{f}_i + n_i$

( $f$ : obs.,  $\tilde{f}$ : true (unique),  $n$ : noise) (Measurement infinite times:  
 $f_i^j$  ( $j \in \{1, \dots, \infty\}$ ))

- Average with respect to  $j$ :

$$E[f_i] = E[\tilde{f}_i + n_i] = \underbrace{E[\tilde{f}_i]}_{=\tilde{f}_i} + \underbrace{E[n_i]}_{=0} = \tilde{f}_i$$

- Variance:

$$\begin{aligned}\sigma_{f_i}^2 &= E[(f_i - E[f_i])^2] \\ &= E[((\tilde{f}_i + n_i) - \tilde{f}_i)^2] \\ &= E[n_i^2] = \sigma_{n_i}^2 = \sigma_n^2\end{aligned}$$

Another method to evaluate variance

If two signals  $a$  and  $b$  have no correlations,

$$\sigma_{a \pm b}^2 = \sigma_a^2 + \sigma_b^2.$$

$\tilde{f}_i$  and  $n_i$  have no correlations, and  $\sigma_{\tilde{f}_i}^2 = 0$  because  $\tilde{f}$  is unique.

$$\therefore \sigma_{f_i}^2 = \sigma_{\tilde{f}_i}^2 + \sigma_{n_i}^2 = \sigma_n^2$$

# Comparison of Noise Reduction (Moving Average)(1)

Moving Average  $g_i = \frac{1}{N_m} \sum_m f_{i-m} \equiv \langle f_i \rangle_m$

$$f_i = \tilde{f}_i + n_i \rightarrow g_i = \langle \tilde{f}_i \rangle_m + \langle n_i \rangle_m$$

- Average with respect to  $j$ :

$$\mathbb{E}[g_i] = \mathbb{E}[\langle \tilde{f}_i \rangle_m] + \mathbb{E}[\langle n_i \rangle_m] = \underbrace{\langle \mathbb{E}[\tilde{f}_i] \rangle_m}_{=\tilde{f}_i} + \underbrace{\langle \mathbb{E}[n_i] \rangle_m}_{=0} = \langle \tilde{f}_i \rangle_m$$

- Variance:

$$\begin{aligned} \sigma_{g_i}^2 &= \mathbb{E}[(g_i - \mathbb{E}[g_i])^2] = \mathbb{E}\left[\left\{\left(\langle \tilde{f}_i \rangle_m + \langle n_i \rangle_m\right) - \langle \tilde{f}_i \rangle_m\right\}^2\right] = \mathbb{E}[\langle n_i \rangle_m^2] \\ &= \mathbb{E}\left[\left(\frac{\sum_m n_{i-m}}{N_m}\right) \cdot \left(\frac{\sum_m n_{i-m}}{N_m}\right)\right] = \mathbb{E}\left[\frac{\sum_m \sum_{m'} n_{i-m} n_{i-m'}}{N_m^2}\right] \\ &= \frac{1}{N_m^2} \sum_m \sum_{m'} \mathbb{E}[n_{i-m} n_{i-m'}] \end{aligned}$$

The variance depends on the auto-correlation of noise.



# Comparison of Noise Reduction (Moving Average)(2)

## Variation depending noise property

$$\sigma_{g_i}^2 = \frac{1}{N_m^2} \sum_m \sum_{m'} \mathbb{E}[n_{i-m} n_{i-m'}]$$

- Case of White noise:  
( $n_{i-m}$  and  $n_{i-m'}$  are independent.)

$$\begin{aligned} \mathbb{E}[n_{i-m} n_{i-m'}] &= \sigma_n^2 \delta_{m,m'} \\ \sigma_{g_i}^2 &= \frac{\sigma_n^2}{N_m^2} \sum_m \sum_{m'} \underbrace{\delta_{m,m'}}_{N_m} \\ &= \frac{\sigma_n^2}{N_m} \end{aligned}$$

- Case of Low frequency noise  
( $n_{i-m} \simeq n_{i-m'}$ )

$$\begin{aligned} \mathbb{E}[n_{i-m} n_{i-m'}] &\simeq \sigma_n^2 \\ \sigma_{g_i}^2 &\simeq \frac{\sigma_n^2}{N_m^2} \sum_m \sum_{m'} \underbrace{1}_{N_m^2} \\ &= \sigma_n^2 \end{aligned}$$

# Comparison of Noise Reduction (Summary)

	Original	Moving Average	
Ave.	$\tilde{f}_i$	$\langle \tilde{f}_i \rangle_m$ (Smoothed True signal (drawback))	
Var.	$\sigma_n^2$	White Noise (Best)	Low frequency noise (Worst)
		$\frac{\sigma_n^2}{N_m}$ <p>reduced to <math>1/N_m</math> times (advantage)</p>	$\sigma_n^2$ <p>Not reduced</p>

# Spectral Gain of simple moving average

Fourier Transform of  $w(x')$

$$w(x') = \bar{w} \equiv \frac{1}{2X_m}$$

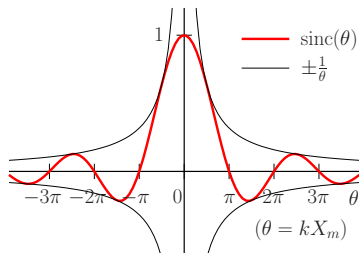
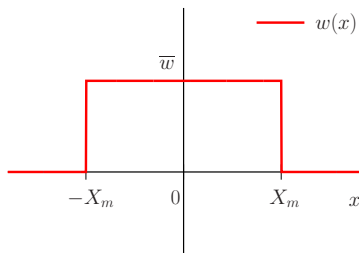
$$\left( |x'| \leq X_m = \frac{N_m \Delta x}{2} \right)$$

$$W(k) = \int_{-\infty}^{\infty} w(x') e^{-ikx'} dx'$$

$$= \frac{1}{2X_m} \int_{-X_m}^{X_m} e^{-ikx'} dx'$$

$$= \frac{1}{-2ikX_m} (e^{-ikX_m} - e^{+ikX_m})$$

$$= \frac{\sin(kX_m)}{kX_m} = \text{sinc}(kX_m)$$



# Spectral Gain of simple moving average (cont.)

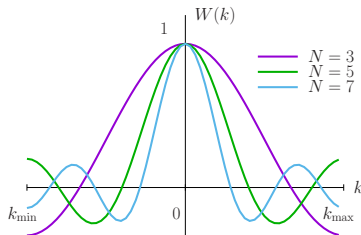
$$g(x) = w(x) * f(x)$$

$$G(k) = W(k) \cdot F(k)$$

$$W(k) = \text{sinc}(kX_m)$$

$$(X_m = \frac{N_m \Delta x}{2})$$

Moving average can filtrate higher frequency components.



However,

$$G(k) = W(k)F(k) = W(k) [\tilde{F}(k) + N(k)]$$

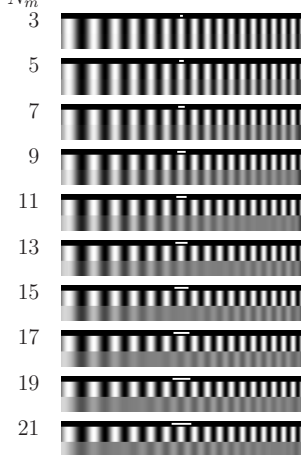
$$= W(k)\tilde{F}(k) + W(k)N(k)$$

Since the higher frequency components of the true signal,  $\tilde{f}(x)$ , are reduced as well as those of the noise ( $n(x)$ ), the true signal is distorted.

## 5.4 Distortion and Spurious Resolution

### Distortion of true signal by moving average

$$N_m \quad (f(x) = \sin((k_0 + \frac{dk}{dx}x)x), \sigma_n^2 = 0)$$



- With increasing number of sampling  $N_m$ , intensity of higher frequency components become smaller.



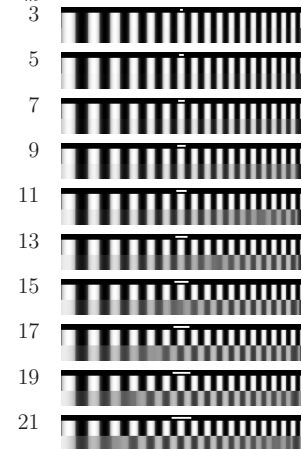
The choice of appropriate  $N_m$  is important.

- When  $N_m$  is large, intensity becomes larger at higher frequency but those patterns are inverted. (Spurious resolution)

## 5.4 Distortion and Spurious Resolution

### Distortion of true signal by moving average

$$(f(x) = \sin((k_0 + \frac{dk}{dx}x)x), \sigma_n^2 = 0)$$



(Contrast is enhanced)

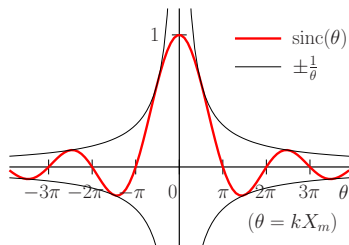
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# Cause of Spurious Resolution



With increasing  $k$ ,  $W(k)$  is reduced.  
 $W(k)$  becomes 0 at  $kX_m = \pi$ .  
 After that it becomes negative.  
 $W(k) < 0 \rightarrow$  Inversion of intensity.

The spurious resolution is found in other filtering.